

601/602 USER GUIDE

TO FULL SET

?? ??

Leave by
designated
route

(? ? ? ? = four digit user code)

Key in your user code. The Armed light flashes and the exit tone starts. Leave the premises by the designated exit route.

The exit tone stops after a preset time and the Armed light glows steadily. The alarm system is then set.

TO PART SET

2 + [ENTER] + ? ? ? ?

To set your alarm system so that you can move around part of the area normally covered by detectors:

Key in 2 + ENTER followed by your security code. The Armed light flashes slowly. Leave the protected area. After a preset time the panel gives a double bleep. The system is now part set.

Note: The installer may have disabled the part set facility. Contact them if you have any difficulty.

TO OMIT A ZONE

?? ?? + [OMIT] + n

OMIT ZONE NUMBER

(+ [OMIT] + n) FOR OTHER ZONES

Key in your user code, followed by OMIT and the zone number within five seconds. The Armed light and the zone light to be omitted flash, and the exit tone starts. Leave the premises. After a pre-set time the exit tone stops and the Armed light glows steadily. The system is now set with an omitted zone.

CHIME

7 + [ENTER] + ? ? ? ?

Key in 7 + ENTER followed by your user code. The panel gives a two tone bleep. While chime is on, the panel gives a two tone bleep every time a detector is triggered. **Note:** The installer may not have programmed every detector to trigger a chime.

To switch Chime off: key in 7 + ENTER followed by your user code.

TO SWITCH OFF

Enter by designated route
Go to panel
?? ??

Enter by the designated entry route. The entry tone starts. Go to the control panel and key in your four digit user code. The Armed light goes out. The system is unset.

PANIC ALARM

1 + 3

Press 1 and 3 at the same time. The panel does not give any indication of an alarm.

Service Telephone No:

TO RESET AFTER AN ALARM



Check the premises



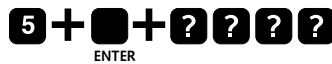
The panel sounds the alarm by giving a siren tone from its internal sounder, and triggering the external bell and strobe (if you have one).

Go to the panel and key in your user code. The panel stops the tone and switches off the external bell/strobe. A flashing zone light indicates the cause of the alarm.

To reset system: Enter your user code again. The flashing zone light goes out. If the system does not go to reset, call the installer.

Tamper Alarm: If the panel gives an internal alarm while unarmed then go to the control panel and key in your user code to stop the sounder. The Tamper light flashes. Call the installer for service.

TO READ THE LOG

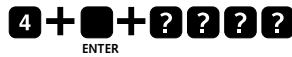


Your alarm system keeps a record of the last 15 alarm events.

Key in 5 + ENTER followed by your user code. The panel lights show the last event.

Press 4 repeatedly to see earlier alarms. Press 6 repeatedly to see more recent alarms. The panel gives a low tone when you reach the end of the log. Press ENTER at any time to leave the log.

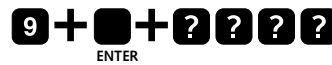
TO CHANGE YOUR USER CODES



Note: The default code for user one is '1234'. The default for user two is '0001', user three is '0002' and so on up to user 8, which is '0007'.

You can have up to eight user codes and one duress code. Each code can be any four digit number not starting with 0 (zero). Key in 4 + ENTER followed by your user code. Key in the existing user code that you want to change. The panel gives a double bleep. Key in the new user code. The panel gives a double bleep when it accepts the new code. If you hear a single low bleep the panel did not accept the new code. Try again from the beginning.

TO WALK TEST THE DETECTORS



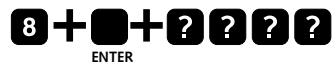
Walk past detectors



Key in 9 + ENTER followed by your user code.

Activate each detector in turn. The panel gives a two tone bleep and lights the corresponding zone when it receives a signal from a detector. To end the test press ENTER.

TO TEST BELLS



Key in 8 + ENTER followed by your user code. The panel sounds the external bell, strobe, and internal sounder for three seconds each.