The Rascal+ has a four digit security code (factory default 1-2-3-4). To customise the panel to your requirements enter your code and press * 9 1.

Enter the your code (default 1-2-3-4). The sounder will emit a steady tone and the exit timer will start. Leave the protected area by the appropriate route.

Enter your user code then press the * and 0 keys. The sounder will emit a steady low tone and the exit timer will start. Zone 2 will be isolated and it's LED will pulse. The IX circuit will become a second delayed entry circuit. Leave the protected area by the appropriate route. With this part set the external bell will sound in the event of an alarm.

Enter your code then press the * and 4 keys. The sounder will emit a steady low tone and the exit timer will start. Zone 2 will be isolated and it's LED will pulse. The IX circuit will become a second delayed entry circuit. Leave the protected area by the appropriate route. With this part set the external bell and strobe are disabled.

Enter your user code. The sounder will emit a steady tone. Press the * key and the number key for the zone to be isolated. The LED for that zone will flash. The IX zone (intermediate entry) is isolated by key number 3.

Following an alarm enter your user code to stop the bells or sounders.

On entry, if all is clear the sounder will emit a steady tone. In the event of there having been an alarm condition which has auto reset, the sounder will pulse. In the last remaining 15 seconds of the entry time the sounder will emit a rapid pipping 'entry hurry' up tone, go directly to the alarm and enter the user code.

To reset following any alarm condition, enter the user code. The sounder will emit a 'bee-bop' reset required sound. Press the # key to reset. If either the tamper or PA circuits are in fault the LED's for those zones will flash. Reset the PA push or clear the tamper fault.

The Rascal+ includes a logging mode which allows a recall of the last two days set and unset modes. A steady tone and the display indicating the last set state. To view any day's log

<table>
<thead>
<tr>
<th>Key</th>
<th>View Key View</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Log 1 'SET'   # Log 1 'UNSET'</td>
</tr>
<tr>
<td>2</td>
<td>Log 2 'SET'   # Log 2 'UNSET'</td>
</tr>
</tbody>
</table>

The log is organised as 'SET' and 'UNSET' events. All events are recorded. The first to alarm is shown by the relevant LED being lit continuously. Subsequent alarms as shown by a fast pulse of the relevant LED. Any zones isolated are shown by a slow pulse on the relevant LED.

When this option is first entered the display will be showing log 1 'SET' state. To display the 'UNSET' (Day) conditions press the # key. The buzzer will sound whilst viewing the 'SET' logs. Any key press error will cause a return to viewing Log 1 'SET'.

To revert back to day mode press the * key.

All the LEDs will light. There will be a 10 second pause then :-
the internal sounder will operate for 5 seconds,
the external bell will operate for 5 seconds,
the strobe (where fitted) will operate for 5 seconds,
the control will then automatically revert back to day mode.

A steady tone will be heard. The zone alarm devices may now be operated. The display will show the zones operated and a high level sounder will follow the status of the zone under test. To revert back to day mode press the * key. Note : PA or tamper circuits may not be walk tested. An alarm condition will be generated upon operation.

The chime is a tone associated with the entry/exit zone (FX) and can be used to alert the user to any intrusion during the unset times. The chime can be turned on and off while the alarm is not set as follows :

To enable, press * followed by the 4 key. The FX LED will light. Press the * key to revert back to day mode.
To disable, press * followed by the 4 key. The FX LED will go out. Press the * key to revert back to day mode.

To check the Chime simply press the * key. If the FX LED lights the chime function is on. If the LED is off then the chime function is off. Always press the * key to revert to day mode when finished. If the * key is not pressed after 15 seconds have expired, the control panel will revert to day mode automatically.